

Bob White Lodge, 87

Ordeal Guidebook – Fall Induction Fellowship



Robert E. Knox Scout Reservation

September 13-15, 2019

Lodge Chief:	Robert Bolton, Jr.
Vice-Chief of Administration:	Jacob Taylor
Vice-Chief of Inductions:	Chris Johnson
Vice-Chief of Program:	Richard Newell
Lodge Advisor:	Robert Reeder
Staff Advisor:	Ron Bane

Georgia-Carolina Council, 93 – Boy Scouts of America

Schedule

Friday

5:30-8:30	Registration	Administration Building
7:45	Elangomat/Nimat Meeting	Amphitheater
8:30	Gathering of the Clans	Amphitheater
9:00	Pre-Ordeal Ceremony	Ceremony Grounds
9:45/10:00	Brotherhood Meeting (Following Pre-O)	Administration Building
11:00	Taps (Lights out)	

Saturday

7:00	Reveille	
7:30	Breakfast (Deliver to Candidates)	Staff Site (Pavilion)
8:00	Begin Service Projects	
8:30	Brotherhood Questioning (Study Time)	Yamasee (Pavilion)
12:00	Arrowman Lunch (Deliver to Candidates)	Staff Site (Pavilion)
12:30-3:00	Resume Camp Projects	
3:00	Gather Clans (Wash and Dress for Ceremony)	
4:00	Gather for Candidate Walk (Snack)	Amphitheater
4:30	Ordeal Ceremony	Ceremony Grounds
5:30/5:45	Fellowship Feast	Staff Site (Pavilion)
6:30	Arrowman 101 – OA Introductory Session	Administration Building
7:00	OA Social Hour	Administration Building
8:45	Brotherhood Walk	Amphitheater
9:00/9:15	Brotherhood Ceremony	Ceremony Grounds
12:00	Taps (Lights Out)	

Sunday

7:00	Reveille	
7:30	Fellowship Breakfast	Staff Site (Pavilion)
8:45	Chapel Service/General Lodge Meeting	Administration Building
10:30	Camp Teardown/Clean up)	

Check-In and Friday Evening Procedures

Registration will take place in the Administration Headquarters beginning at 5:45 and will close at approximately 8:30 on Friday evening. Registration for the Ordeal can be found online through our website and social media.

Attendees are recommended to arrive at camp early enough to set up personal gear before the 9:00 Pre-Ordeal Ceremony.

Ordeal Candidates should check-in before 8:00 on Friday evening!

Candidates should set up personal gear in the Dyess Campground and meet in the KSR Amphitheater at 8:30 PM for the Gathering of the Clans.

Eat before arriving at camp! Food will not be provided once arrived, so be sure to eat prior to arriving.

Ordeal Candidates do **not** need to come in Class A uniform on Friday evening. All fellowship Brothers should be in full Class A uniform for the Pre-Ordeal Ceremony on Friday night. All members in attendance are expected to attend the Pre-Ordeal Ceremony on Friday night in order to provide support for our newly welcomed Brothers as they begin their journey towards membership in our circle of Brotherhood.

Brotherhood Candidates

All Brotherhood Candidates are expected to pre-register prior to the Ordeal Weekend. Brotherhood candidates will follow the same schedule as Fellowship members for Friday evening and meal times. Following the Pre-Ordeal Ceremony, there will be a Brotherhood candidate meeting in the Administration Building. Time is listed in the weekend's schedule.

Brotherhood candidates will meet again at 8:30 on Saturday morning in the Yamasee Campground pavilion to begin the study time preparing for the Brotherhood Questioning before lunch (approx. 11:00). Brotherhood Candidates will gather again following lunch to begin their camp service project. The Brotherhood candidates will meet again at 8:45 in the KSR Amphitheater to begin the Brotherhood Walk with the ceremony beginning at roughly 9:15.

Brotherhood candidates are suggested to begin studying prior to the induction weekend by reviewing the OA handbook, ceremony basics, OA song, obligation and other important OA information. A Brotherhood study guide can be found on the **Fall Ordeal Fellowship** page of the lodge website.

Elangomat and Nimat Guides

In order to help lead our Ordeal and Brotherhood clans, we need a group of volunteers to join the Elangomat (Ordeal) and Nimat (Brotherhood) crews to assist in leading the clans throughout the weekend. Elangomat guides help to lead Ordeal clans from Friday evening until the Ordeal Ceremony on Saturday afternoon. Elangomats will help to lead the candidate service projects and to help the clans through their daily activities. The same goes for Nimat Guides, except the Nimat teams work with the Brotherhood candidates on studying for the Brotherhood Test and then to complete the service project on Saturday.

All Elangomat and Nimat Guides will receive a t-shirt and patch on Friday night. Elangomats and Nimats will report to the KSR Amphitheater at 8:15 on Friday night for a short meeting and clan assignment. Following this short meeting will be the Candidate Walk and Pre-Ordeal Ceremony.

Arrowmen may sign up to be an Elangomat or Nimat by visiting the lodge's website and filling the form on the **Fall Ordeal Fellowship** page (located under the **Event Calendar** tab).

Fellowship Members

All OA members who are attending for the weekend, but are not participating in Ordeal or Brotherhood inductions, will be expected to assist in several of the camp projects through Saturday morning. Many of the projects will be in need of adult project advisors to ensure the project's completion and success.

All youth and adult fellowship attendees will be asked to assist in different areas, whether this be a service project, a ceremony team, quest game set-up or with the cook crew. A Scout is Helpful! So be prepared to come and give a helping hand.

A project guidebook will be sent out within 2 weeks before the Ordeal Weekend to allow Arrowmen to prepare themselves to bring the proper tools and materials needed for service projects.

Adults will have the opportunity to sign-up for projects at check-in on Friday evening.

Camping and Housing

Arrowmen are responsible for bringing their own personal camping equipment, such as tents/hammocks, water bottles, sleeping bags/blankets, rain gear, etc. All attendees will be camping in the Dyess Campground area for the weekend (Osprey, Fox Squirrel, Coyote). Upon arrival on Friday evening, Arrowmen are expected to set up anywhere in the Dyess camping area, this includes using hammock pods on both sides of the pavilion. **No hammocks or camping gear may be used under the pavilion!**

The KSR Staff Site will only be used by assignment only for certain adult advisors and Lodge Executive Committee members/officers. **No exceptions!** Staff Site housing is designated by the Lodge Chief and Vice-Chief of Inductions.

Vehicles on Camp

As the Knox Scout Reservation is designated as a “walking camp”, campers are not permitted to be in use for the duration of the weekend’s program. Suggested modes of transportation are on-foot and by use of a bicycle (must have a helmet). Golf carts will only be permitted for handicapped members and assigned members of the Lodge Leadership from the LEC.

Vehicles needed for project support will be designated by the Lodge Chief and Vice-Chief of Inductions.

Vehicles must be parked in the assigned parking lots of camp! This includes the Dyess parking area and near the Administration Building. No vehicles will be permitted to park along roads, ditches, etc. **No vehicles are permitted in Ceremony Grounds, Staff Site, or in Dyess campsite areas.** Vehicles are required to stay on established roads and must be parked in appropriate parking areas.

Barriers will be placed throughout various areas of camp in order to block-off trails and certain roads... **Do Not Move These Barriers**

Youth Protection

All OA members and event attendees must have a current Youth Protection Training (YPT) certificate turned into the Lodge Registration if over the age of 18... Copies of YPT forms may be submitted during check-in on Friday evening.

The rules of Youth Protection will be in place at all times throughout the fellowship weekend.

BSA Medical Forms

All members attending must provide a current BSA Health Form (parts A and B) upon check-in. Please bring copies of these forms as they will be kept with the lodge for future events.

Registration

Can be found on the **Registration** page of the lodge's website.

Ordeal Candidates: \$70

Brotherhood Candidates: \$50

Fellowship Members: \$35

Ceremonial Events

Throughout the weekend, there will be a total of 3 OA ceremonies, including the Pre-Ordeal, Ordeal, and Brotherhood ceremonies. The Pre-Ordeal and Ordeal ceremonies are open to all OA members to attend! The Brotherhood Ceremony on Saturday evening is only available for attendance by those who have received the Brotherhood Honor.

All OA members are expected to attend appropriate ceremonies and should wear their Class A uniforms and sash to ceremonial events.

Sunday Morning Procedures

Closing out the weekend's events will be a Chapel Service and General Lodge Meeting on Sunday morning following breakfast. This will be held at the Administration Building and Amphitheater. All members are expected to attend in Class A uniform and sash.

The Chapel Service will begin approximately at 8:45 and will be followed immediately by the General Lodge Meeting.

The General Lodge Meeting will present new information important to the lodge's function as well as highlight upcoming programs, announcements, and reports from lodge officers. All lodge members are requested to attend as the meeting will showcase very important information along with presenting several business topics to be voted on and approved by the youth members of the lodge.

Fellowship Activities: OA Social Hour!

As a part of our fellowship weekend, we will host several activities around camp for Arrowmen to participate in Saturday evening. Following the Arrowman 101 session at 6:30 PM will be several drop-in activities. Arrowmen are encouraged to participate and bond with other Arrowmen during this time. Beginning at 7:00, the following activities will begin in or around the Administration Building: Ultimate Frisbee, Patch Trading, Cornhole Tournament, and ice cream! During this time, the lodge Trading Post will be open, the lodge display will be set up and fun is awaiting everyone at the OA Social Hour on Saturday evening!

Activities will wrap-up around 8:45 to begin the Brotherhood Walk and Brotherhood Ceremony program. Ordeal and fellowship members not attending the Brotherhood Ceremony will be able to watch a movie in the Administration Building. Brotherhood candidates will meet at 8:45 in the amphitheater to begin their Brotherhood Walk to the ceremony.

Project Guidelines

Each Ordeal Weekend is a chance to not only induct new Brothers into our lodge, but also a chance to continue providing service to our home camps.

At the upcoming Fall Ordeal Fellowship, we will host a number of projects on Saturday morning and afternoon. A list of projects will be detailed in our Ordeal Project Guide and will be updated based on the council's project recommendations. This list will be available below and at Friday night's check-in of the Ordeal Fellowship.

Elangomat and Nimat Guides will be responsible for leading Clans through the projects during the day. Youth and adult volunteers are requested to assist with the projects around camp. While some details of the projects are subject to change during the weekend, the details outlined in this guide are updated to our most recent knowledge for each project.

Project 1: Rifle Range Program Area

Clans will be digging out an area at the Rifle Range for a new shooting sports program site. Candidates will also be clearing small trees around the program area. Clans will be digging up dirt and gravel below range baffles and leveling area before putting down new gravel.

Project 2: Ecology Program Pavilion

Clans will be painting the pavilion's exterior posts brown and painting remaining picnic tables to match.

Project 3: Fire hoses around sailing docks

Clans will be adding flout sticks in fire hose and nail/screw to the sailing dock for boat pads and bumpers.

Project 4: Bike Trail Maintenance

Clans will be filling in low spots of trail and clearing for better water drainage.

Project 5: Health/Medical Lodge

Candidates will be clearing out materials in the camp's Health Lodge and restocking First Aid kits around camp.

Project 6: Portable Bike Rack

Clans will be building a portable bike rack, pending camp having materials available for the Fall Fellowship.

Project 7: Double-wide Clearing

Clans will be moving trash and materials from the Ranger's Compound and double-wide trailer to the dumpsters.

Project 8: Gutter Clearing

Clans will be clearing the gutters at program pavilions (Aquatics, Yamasee, Rifle and Smith Pavilion at Dyess Campground).

Materials to bring:

Fellowship members and candidates are encouraged to bring personal work clothes and gloves for projects. If available, we encourage fellowship members to bring more tools to help with these projects on Saturday. All members should be prepared by bringing a water bottle for the weekend's projects!

Note: Projects are subject to change based on camp needs, Ranger assignments, materials and weather permitting. Updates will be posted on our website and guidelines will be given at check-in for the Fall Fellowship.

All questions, comments, and concerns may be directed to the Lodge Chief or Vice-Chief of Inductions. Contacts may be found on the lodge website.

We can't wait to see you at our upcoming Ordeal Fellowship weekend!

